11.10 3D - RULES

11.10.1 RANGE LAY-OUT

The courses will be arranged in such a way that the shooting positions and the targets can be reached without undue difficulty, hazard or waste of time.

3D courses should be as condensed as possible.

- 11.10.1.1 The walking distance from the central (assembly) area to the furthest target should be no more than one (1) kilometer or 15 minutes normal walking (when taking the groups out or bringing in spare equipment).
- 11.10.1.2 <u>The course makers must prepare safe paths for Judges, medical personnel and allow for transportation of equipment</u> through the course(s) while shooting is in progress.
- 11.10.1.3 The course(s) should, if possible, not be positioned higher than 1800m above sea level and the maximum difference between the highest and the lowest point in a course should, if possible, not be more than 100m.
- 11.10.1.4 <u>The targets as described in article 11.10.14.1.1/2/3/4 will be laid out in such order as to allow maximum variety and best use of the terrain, with a fair balance distance/spot size.</u>
- 11.10.1.5 <u>The athletes will shoot in rotation as described in article</u> 11.10.5.13; athletes will shoot one at a time at each target.
- 11.10.1.6 <u>The shooting pegs will have different colours, corresponding to each division as follows:</u>
 - Blue for the Bare Bow, Long Bow and Instinctive Bow Division with a maximum distance of 30 meters (33 yards) (article 10.12.1.1)
 - Red for the Compound Bow Division with a maximum distance of 45 meters (50 yards) (article 11.1.4.1)
- 11.10.1.7 All targets will be numbered in succession. The numbers will be no less than 20cm tall and will be black on yellow or yellow on black and will be placed 5-10m before reaching the shooting pegs for that target.
- 11.10.1.8 The target numbers will also function as the waiting area for the athletes of the group(s) waiting for their turn to shoot.

 From the waiting area it should be possible to see if anybody is standing at the peg.
- 11.10.1.9 <u>Clearly visible direction signs indicating the route from target</u>
 to target must be placed at adequate intervals to ensure safe
 and easy movement along the course.
- 11.10.1.10 <u>Suitable barriers will be placed around the course, wherever</u> necessary, to keep spectators at a safe distance while still giv-

ing them the best possible view of the competition. Only those persons having the proper accreditation will be allowed on the course inside of the barriers. (No Team Captains or Team Managers are allowed on the course).

11.10.1.11 The assembly area should contain:

- <u>A communication device (system) allowing contact with the Chairman of the Judge Commission and the Organizers'</u> headquarters;
- Adequate shelter for Team Officials;
- <u>Separate shelter for the Jury of Appeal and the Chairman of the Judge Commission;</u>
- <u>Guarded shelter for the Athletes gear and spare equipment;</u>
- On the days of the tournament, some warm-up targets must be set up near the Assembly Point(s) for the athletes;
- Refreshment facilities;
- Toilets

11.10.1.12

The competition 3D course(s) must be completed and ready for inspection no later than sixteen hours before the shooting starts. At FITA Championships they must be ready no later than the morning of two days before the shooting starts, except for modified courses.

11.10.1.2 Anti-Doping Rules, Alcohol, smoking or intoxicating substance

11.10.1.2.1

No alcoholic beverages may be carried or consumed on any range, practice or <u>warm-up</u> area by anyone during the competition and practice hours. If in the opinion of a a judge or another official an athlete is under the influence of alcohol or any intoxicating substance, the Tournament Judge Commission can deny participation of said participant in that 3D competition.

FITA Anti-Doping Rules apply (see Appendix 5 to Book 1).

11.10.1.2.2 <u>Smoking is not allowed while on the course or in the practice and/or warm-up area.</u>

11.10.1.3 **Range Completion**

Once an athlete begins shooting a course he/she must finish with his/her own group, or as re-assigned by a judge except as permitted under article 11.10.5.1.5. Any athlete or group that leaves a range without the authorization of a judge will be disqualified.

11.10.1.4 **Discussion about distances**

11.10.1.4.1

There is to be no discussion of distances until the target has been scored. Discussion is restricted to athletes that have already shot said target. (article 11.10.4.5) Discussion of distances with athletes that have not shot said target is considered un-sportsmanlike conduct (see article 11.10.1.6).

In the Team event, a discussion between the 3 team-athletes and/or their coach is allowed, as long it is not disturbing the other teams.

11.10.1.5 **Protests**

11.10.1.5.1

A Jury of Appeal of three members will be appointed by FITA, or by the Organizing Committee together with the Technical Delegate before the start of the competition. Members of the Organizing Committee or persons participating in the Championships are not eligible for the Jury of Appeal . See also Book 1, Chapter 3, article 3.13 Appendix 13: FITA Appeal Form.

11.10.1.6 Un-sportsmanlike Conduct

11.10.1.6.1

Un-sportsmanlike conduct will not be tolerated. Such conduct by an athlete or anyone deemed to be assisting an athlete will result in disqualification of the athlete and/or the person in question and may further result in suspension from future events for a period deemed appropriate by the governing body of said event. See also Book1, Appendix 2, FITA Code of ethics and conduct/dignity.

11.10.2 WORLD CHAMPIONSHIPS – PROGRAM –REGISTRATION –TITLES

11.10.2.1 **Program of World Championships:**

1st day Official Training, Equipment inspection,

Team Captains' meeting; Opening Ceremony

2nd day 2 qualification rounds

3rd day All individual and team elimination rounds

4th day Semi- and final rounds individual and teams; medal/closing

ceremony; banquet

(see article 11.10.14 for World Championships- Competition rules

11.10.2.2 **Invitations**

<u>Invitations</u> will be sent to Member Associations at least six (6) months before the first day of competition.

11.10.2.3 **Registration of the Teams**

- 11.10.2.3.1 The Member Associations wishing to register <u>athletes</u> in the 3D World Championships must submit to the organizers the completed registration forms as follow:
 - Preliminary entry-forms at least <u>ninety (90) days</u> prior to the first day of shooting.
 - Final entry-forms at least twenty (20) prior to the first day of shooting.
- 11.10.2.3.2. Number of participants per Member Association: a Member Association can register three (3) athletes for each category (class and division). This means:
 - 3 Women Athletes Instinctive Bow;
 - 3 Women Athletes Compound Bow;
 - 3 Women Athletes Longbow;
 - 3 Women Athletes Barebow;
 - <u>3 Men Athletes Instinctive Bow;</u>
 - 3 Men Athletes Compound Bow;
 - 3 Men Athletes Longbow;
 - 3 Men Athletes Barebow.
- 11.10.2.3.3 Team competition:
- 11.10.2.3.3.1 Number of teams: One Women Team and one Men Team per Member Association can participate in the Team-event.
- 11.10.2.3.3.2 Formation of National Teams: The National Team will be made up by one athlete of the Compound Division, one athlete of the Longbow Division, and one athlete of either Instinctive Bow or Barebow Division = 3 athletes. These 3 athletes shoot together as one team. The Team Captain chooses 3 athletes for the National Team, as specified under 11.10.14.1.4.1. The Team Captain is not required to choose for the National Team the best athlete in each class from the qualification-rounds.
- 11.10.2.3.3.3 <u>Ranking for the Team competition</u>:
 Added scores from the 2 Qualification Rounds from the best athlete of each Member Association in the division of
 - Compound
 - Longbow
 - Instinctive Bow or Barebow (if both divisions are present, then the highest score of the two divisions is taken)

11.10.2.4 World Championship Titles

- Women's 3D World Champion Instinctive Bow;
- Women's 3D World Champion Compound Bow;
- Women's 3D World Champion Longbow;

- Women's 3D World Champion Barebow;
- Men's 3D World Champion Instinctive Bow;
- Men's 3D World Champion Compound Bow;
- Men's 3D World Champion Longbow;
- Men's 3D World Champion Barebow;
- Women's 3D World Champion Team (1 Compound/1-Longbow/ 1 Instincive Bow or 1 Barebow athlete);
- Men's 3D World Champion Team (1 Compound/1 Longbow/1 Instictive Bow or 1 Barebow athlete.)

Where not explicitly mentioned in the 3D Rules, in general the FITA C&R Book 1: Chapter 2, 3, 4, 5, 6, Appendices 2, 3 and 4 also apply for 3D.

11.10.3 ATHLETES' EQUIPMENT

This section sets forth the type of equipment athletes are permitted to use when shooting in 3D competitions. It is the athlete's responsibility to use equipment in accordance with the rules. If in doubt, the athlete will show his or her equipment to the Judge(s) before using it in competition.

<u>During World Championships</u> there will be an equipment-inspection on the official training day.

Judges may make spot checks of equipment during the competition.

Any athlete found to be using equipment contravening 3D Rules may have his or her other scores disqualified.

Described below are the general regulations that apply to each division followed by the regulations that apply to all divisions.

- 11.10.3.1 Barebow Division;
- 11.10.3.2 Instinctive Bow Division;
- 11.10.3.3 Compound Bow Division;
- 11.10.3.4 Longbow Division.
- 11.10.3.1 For the **Barebow Division** the following items are permitted:
- 11.10.3.1.1 A bow of any type provided it subscribes to the accepted principle and meaning of the bow used in target archery, e.g. an instrument consisting of a handle (grip), riser (no shoot-through styles are permitted), and two flexible limbs each ending in a tip with a string nock.

The bow is braced for use with a single string attached directly between the two string nocks, and in operation it is held in one hand by its handle (grip) and while the fingers of the other hand, draw, hold back and release the string.

11.10.3.1.1.1 Multi-colored bow risers, and trademarks located on the inside of the upper and lower limb are permitted.

The bow as described above must be bare except for the arrow rest and free from protrusions, sight marks, marks or blemishes or laminated pieces (within the bow window area) which could be of use in aiming. The unbraced bow complete with permitted accessories must be capable of passing through a hole or ring with a 12.2 cm. inside diameter +/- 0.5mm.

11.10.3.1.2 A bow string of any number of strands. The string strands may be of different colours and of the material chosen for the purpose. The string may have a centre serving to accommodate the drawing fingers, a single nocking point to which may be added serving(s) to fit the arrow nock as necessary, and to locate this one nocking point, one or two nock locators may be positioned (when using two nock locators the distance between the two nock locators should be such just to hold the arrownock) and at each end of the bowstring a loop to be placed in the string nocks of the bow when braced.

11.10.3.1.2.1 The serving on the string must not end within the athlete's vision at full draw. The bowstring must not in any way assist aiming through the use of a peephole, marking, or any other means. No lip or nose mark is permitted.

Two nock locators on the string are allowed.

11.10.3.1.3 An arrow rest, which can be adjustable, a moveable pressure button, pressure point or arrow plate may all be used on the bow provided they are not electric or electronic and do not offer any additional aid in aiming.

The pressure point may not be placed any further back than 2cm (inside) from the throat of the handle (pivot point of the bow).

- 11.10.3.1.4 No draw check device may be used.
- 11.10.3.1.5 No sight or sightmark(s) on the bow that help aiming are allowed.

Face and string walking is permitted.

11.10.3.1.6 No stabilizers are permitted.

Torque flight compensators fitted as part of the bow are permitted provided that they do not also have stabilizers.

Weight(s) may be added to the lower part of the riser. All weights, regardless of shape, must mount directly to the riser without rods, extensions, angular mounting connections or shock-absorbing devices.

- 11.10.3.1.7 Arrows of any type may be used provided they subscribe to the accepted principle and meaning of the word arrow as used in target archery, and that these arrows do not cause undue damage to the 3D targets.
 - 11.10.3.1.7.1 An arrow consists of a shaft with head (point) nock, fletching and, if desired, cresting. The maximum diameter of arrow shafts will not exceed 9.3mm; the points (heads) for these arrows may have a maximum diameter of 9.4mm.

All arrows of every athlete must be marked with the athlete's name or initials on the shaft.

All arrows used at any end will carry the same pattern and colour(s) of fletching, nocks and cresting, if any.

Arrows shall be identical in length, weight and colour, except for normal wear-

11.10.3.1.8 Finger protection in the form of finger stalls or tips, gloves, or shooting tab or tape (plaster) to draw, hold back and release the string is permitted.

11.10.3.1.8.1 The following equipment is permitted:

A separator between the fingers to prevent pinching the arrow:

On the bow hand an ordinary glove, mitten or similar item worn but must not be attached to the grip;

An anchor plate or similar device attached to the finger protection (tab) for the purpose of anchoring is permitted.

The following restriction applies:

The finger protection must not incorporate any device to hold, draw and release the string.

- 11.10.3.2 For the **Instinctive Bow** Division the following items are permitted:
- 11.10.3.2.1 A bow of any type provided it subscribes to the accepted principle and meaning of the bow used in target archery, e.g. an instrument consisting of a handle (grip), riser (no shoot-through styles are permitted), and two flexible limbs each ending in a tip with a string nock.

The bow is braced for use with a single string attached directly between the two string nocks, and in operation it is held in one hand by its handle (grip) and while the fingers of the other hand, draw, hold back and release the string.

11.10.3.2.1.1 Multi-coloured bow risers, and trademarks located on the inside of the upper and lower limb are permitted.

The bow as described above must be bare, except for a simple glued arrow rest and free from protrusions, sightmarks, marks or blemishes or laminated pieces (within the bow window area) which could be of use in aiming. A short stabilizer less than 13 cm is acceptable (see article 11.3.2.5).

Max. bow weight for men and women is 60 lbs.

- 11.10.3.2.2 A bow string of any number of strands. The string strands may be of different colours and of the material chosen for the purpose. The string may have a centre serving to accommodate the drawing fingers, a single nocking point to which may be added serving(s) to fit the arrow nock as necessary, and to locate this one nocking point one or two nock locators may be positioned (when using two nock locators the distance between the two nock locators should be such just to hold the arrownock) and at each end of the bowstring a loop to be placed in the string nocks of the bow when braced.
 - 11.10.3.2.2.1 The serving on the string must not end within the athlete's vision at full draw. The bowstring must not in any way assist aiming through the use of a peephole, marking, or any other means. No lip or nose mark is permitted.

- 11.10.3.2.2.2 Either no arrow rest is used or only a simple <u>glued</u> arrow rest without pressure-button or cushion-plunger and without overdraw can be used.
- 11.10.3.2.3 No drawcheck device may be used.
- 11.10.3.2.4 No sight or sightmark(s) on the bow that help aiming are allowed.
 - Only one anchor point is allowed.
- 11.10.3.2.5 Only a short stabilizer less than 13 cm is allowed, without rods, extensions, angular mounting connections or shock-absorbing devices.
- 11.10.3.2.6 Any type of arrow may be used, provided that the arrows have:

Standard type of screw-in field points with minimum weight of 125 US grains for men and 100 US grains for women

11.10.3.2.6.1 An arrow consists of a shaft with head (point) nock, fletching and, if <u>desired</u>, <u>cresting</u>. The maximum diameter of arrow shafts will not exceed 9.3mm; the points (heads) for these arrows may have a maximum diameter of 9.4mm. All arrows of every athlete must be marked with the athlete's name or initials on the shaft. All arrows used at any end will carry the same pattern and colour(s) of fletching, nocks and cresting, if any.

Arrows shall be identical in length, weight and colour, except for normal wear:

- 11.10.3.2.7 Finger protection in the form of finger stalls or tips, gloves, or shooting tab or tape (plaster) to draw, hold back and release the string is permitted.
 - 11.10.3.2.7.1 The following equipment is permitted:
 - On the bow hand an ordinary glove, mitten or similar item may be worn but must not be attached to the grip.

The following restrictions apply:

- The finger protection must not incorporate any device to hold, draw and release the string;
- An anchor plate or similar device attached to the finger protection (tab) for the purpose of anchoring is not permitted
- When shooting one finger must touch the nock of the arrow.
- 11.10.3.3 For the **Compound Division**, the following equipment is described. All types of additional devices, unless they are electric or electronic, are permitted.
- 11.10.3.3.1 A Compound Bow, which may be of a shoot-through type, is one where the draw is mechanically varied by a system of pulleys and/or cams. The bow is braced for use by bowstring(s) attached directly between the two string nocks of the bow limbs, or attached to the bow cables, as may be applicable to the particular design.
 - 11.10.3.3.1.1 The peak draw weight must not exceed 60 lbs.

11.10.3.3.1.2 Limb bolts: Once an athlete begins a course, limb bolts may not be adjusted unless the equipment has been checked afterwards by a judge.

11.10.3.3.1.3 Cable guards are permitted.

11.10.3.3.1.4 A brace or split cables are permitted, provided they do not consistently touch the athlete's hand, wrist and/or bow arm.

11.10.3.3.2 A bowstring of any number of strands,

11.10.3.3.2.1 which may be of different colours and of the material chosen for the purpose. It may have a centre serving to accommodate the drawing fingers or release aid. Nocking points may be fitted to which may be added serving(s) to fit the arrow nock as necessary. To locate these points one or two nock locators may be fitted. In addition attachments are permitted on the string such as a lip or nose mark, a peep-hole, a peep-hole 'hold-in-line' device, loop bowstring, etc.

There are no limitations to the centre serving.

11.10.3.3.3 An arrow rest, which can be adjustable.

11.10.3.3.3.1 A moveable pressure button, pressure point or arrow plate, may all be used on the bow provided that they are not electric or electronic. The pressure point will be placed no further than 6cm back (inside) from the throat of the handle (pivot point of the bow).

11.10.3.3.4 Draw check indicators, audible and/or visual may be used provided they are not electric or electronic.

11.10.3.3.5 A bow sight attached to the bow,

11.10.3.3.5.1 which may allow for windage adjustment as well as an elevation setting, which may also incorporate a levelling device, and/or magnifying lenses and/or prisms. Electric or electronic devices are not permitted.

11.10.3.3.5.2 A bow sight extension is permitted. The sight point may be a fibre optic sight pin and/or a chemical glowstick.

The glowstick will be encased so as not to disturb other athletes and to provide only one sight point.

11.10.3.3.5.3 Multiple sight pins are not permitted.

11.10.3.3.6 Stabilizers and torque flight compensators,

11.10.3.3.6.1 provided that they do not:

- Serve as a string guide;
- Touch anything but the bow;
- Represent any danger or obstruction to other athletes on the shooting line.
- 11.10.3.3.7 Arrows of any type may be used provided they subscribe to the accepted principle and meaning of the word arrow as used in target archery, and that these arrows do not cause undue damage to the 3D targets.
 - 11.10.3.3.7.1 An arrow consists of a shaft with head (point) nock, fletching and, if desired, cresting. The maximum diameter of arrow

shafts will not exceed 9.3mm; the points (heads) for these arrows may have a maximum diameter of 9.4mm. All arrows of every athlete must be marked with the athlete's name or initials on the shaft. All arrows used at any end will carry the same pattern and colour(s) of fletching, nocks and cresting, if any.

Arrows shall be identical in length, weight and colour, except for normal wear.

11.10.3.3.8 Finger protection in the form of finger stalls or tips, gloves, shooting tab or tape (plaster) to draw, hold back and release the string.

11.10.3.3.8.1 The following equipment is permitted:

- A release aid may be used provided it is not attached in any way to the bow nor incorporate electric or electronic devices;
- A separator between the fingers to prevent pinching the arrow may be used;
- An anchor plate or similar device attached to the finger protection (tab) for the purpose of anchoring is permitted;
- On the bow hand an ordinary glove, mitten or similar item may be worn but must not be attached to the grip of the bow.
- 11.10.3.4 For the **Longbow Division** the following items are permitted:
- 11.10.3.4.1 The bow shall correspond to the traditional form of a longbow with no recurve at <u>all</u>, which also means that when strung the string may not touch any other part of the bow but the string nocks. The bow may be made from any material or combination of material. The shape of the grip <u>is</u> not restricted. Center shot is allowed.

For women the bow will not be less than 150 cm in length, for men the bow will be not less than 160 cm in length – this length being measured on a strung bow between the string nocks all along the outside of the limbs.

- 11.10.3.4.2 A bow string of any number of strands. The string strands may be of different colours and of the material chosen for the purpose. The string may have a centre serving to accommodate the drawing fingers, a single nocking point to which may be added serving(s) to fit the arrow nock as necessary, and to locate this point one or two nock locators may be positioned (when using two nock locators the distance between the two nock locators should be such just to hold the arrownock) and at each end of the bowstring a loop to be placed in the string nocks of the bow when braced.
 - 11.10.3.4.2.1 The serving on the string must not end within the athlete's vision at full draw. The bowstring must not in any way assist aiming through the use of a peephole, marking, or any other means. No lip or nose mark is permitted.
- 11.10.3.4.3 Arrowrest. <u>If the bow has an arrow shelf, that shelf may be used as an arrowrest</u> and it may be covered with any type of soft material.

No other types of rest will be allowed.

- 11.10.3.4.4 No drawcheck device may be used.
- 11.10.3.4.5 No sight or sightmark(s) on the bow that help aiming are allowed.
- 11.10.3.4.6 No weights, stabilizers or torqueflight compensators are allowed. <u>Bowquivers</u> cannot be attached to the bow.
- 11.10.3.4.7 Only wooden arrowshafts are allowed with the following specifications:
 - The points will be of the field type meant for wooden arrows,
 - Only natural feathers will be used as fletching.

11.10.3.4.7.1 An arrow consists of a shaft with head (point) nock, fletching and, if desired, cresting. The maximum diameter of arrow shafts will not exceed 9.3mm; the points (heads) for these arrows may have a maximum diameter of 9.4mm, All arrows of every athlete must be marked with the athlete's name or initials on the shaft. All arrows used at any end will carry the same pattern and colour(s) of fletching, nocks and cresting, if

Arrows shall be identical in length, weight and colour, except for normal wear.

11.10.3.4.8 Finger protection in the form of finger stalls or tips, gloves, shooting tab or tape (plaster) to draw, hold back and release the string is permitted.

11.10.3.4.8.1 The following equipment is permitted:

• On the bow hand an ordinary glove, mitten or similar item may be worn but must not be attached to the grip.

The following restrictions apply:

- The finger protection must not incorporate any device to hold, draw and release the string;
- An anchor plate or similar device attached to the finger protection (tab) for the purpose of anchoring is not permitted;
- When shooting one finger must touch the nock of the arrow.
- 11.10.3.5 Scopes, spectacles, field glasses/binoculars
- 11.10.3.5.1 All divisions

<u>Fieldglasses</u> (binoculars), telescopes and other optical aids may be used for spotting arrows provided they do not represent any obstacle to other athletes at the shooting peg.

Prescription spectacles, shooting spectacles and sunglasses may be used.

None of these may be fitted with micro-hole in lenses, or similar devices, nor may they be marked in any way that can assist in aiming.

The spectacle glass of the non-sighting eye may be fully covered or taped, or an eye patch may be used.

In 3D Rounds none of the above is permitted to have any kind of range finding.

11.10.3.6 Accessories

11.10.3.6.1 The following accessories are permitted for all divisions:

Bracers (arm guards), dress shield, bow sling, belt or ground quiver and tassel. Also permitted are limb savers.

11.10.3.6.2 For the Compound Division

All types of additional devices are permitted, unless they are electric or electronic or are prohibited under article 11.10.3.3 Athletes Equipment.

- 11.10.3.7 For athletes of all divisions none of the following equipment is permitted:
- 11.10.3.7.1 Any electronic communication device (including mobile phones), or headsets in front of the waiting line on the practice field and at any time on the course.
- 11.10.3.7.2 Any type of range finders or any other means of estimating distances or angles not covered by the current rules regarding athletes' equipment.
- 11.10.3.7.3 Any part of an athlete's equipment that has been added or modified to serve the purpose of estimating distances or angles, nor may any regular piece of equipment be used explicitly for that purpose.
- 11.10,3.7.4 Any written memoranda or electronic storage device that may be used for calculation angles, and distances apart from notes of the athlete's normal sight marks, the recording of the present personal scores or any part of the FITA Rules.

11.10.4 **SHOOTING**

- 11.10.4.1 Each athlete will stand or kneel at the shooting peg without compromising safety. When shooting, the athlete must, however, touch the peg with a portion of his/her body (this touching can be from the rear, front or sides of the peg).
 - 11.10.4.1.1 The Organizers will assign the target at which each group will start shooting.
- 11.10.4.2 Athletes within a group waiting for their turn to shoot will wait well back behind the athletes in shooting position.
- 11.10.4.3 No athlete may approach the target until all athletes of the group have finished shooting, unless given permission by a Judge.
- 11.10.4.4 Under no circumstances may an arrow be re-shot.

An arrow may be considered to have not been shot if:

- 11.10.4.4.1 The athlete can touch it with his bow without moving his feet from their position in relation to the shooting line, and provided the arrow has not rebounded.
- 11.10.4.4.2 The target falls over (in spite of having been fixed to the satisfaction of the Judges). The Judges will take whatever measures they deem necessary, and compensate time for shooting

arrow. If the target only slides down it will be left to the Judges to decide what action to take, if any.

11.10.4.5 No athlete may relate the target distances to anybody during the tournament, except as stated under 11.10.1.4.

11.10.5 ORDER OF SHOOTING AND TIMING CONTROL

- 11.10.5.1 Athletes will shoot in groups of no more than six, but never less than three. Groups should be of even numbers as far as possible.
 - 11.10.5.1.1 Should the number of athletes exceed the normal capacity of the course, additional groups will be formed and placed in the field as is convenient. Additional groups assigned to a target will wait until the primary group on that target has shot and scored their arrows before proceeding.
 - 11.10.5.1.2 Athletes will wear back numbers fully visible, and be allocated targets and shooting positions according to their order of draw and subsequent placement from the top to the bottom on the start list.
 - 11.10.5.1.3 Each athlete in the group will shoot <u>one at a time</u>, rotating as follows:
 - In the shooting group, the athlete with the lowest back number will start shooting at the first target, followed by the next higher back numbers;
 - The last athlete of one target will start shooting first on the next target assigned to the group;
 - The athletes will rotate shooting at all subsequent targets throughout the competition.
 - 11.10.5.1.4 Groups will be assigned to start simultaneously from various targets and will complete the round at the target before the one at which they started. In the Finals Round all groups start in succession from the same target.
 - 11.10.5.1.5 In case of equipment failure the order of shooting may be changed temporarily. In any event no more than thirty (30) minutes will be allowed to repair any equipment failure. The other athletes in that group will shoot and score their arrows before allowing any following groups to shoot through. If the repair is completed within the time limit, the athlete in question may make up any arrows remaining to be shot on that target. If the repair is completed later, the athlete may rejoin his or her group but will lose the arrows his group has shot in the meantime.
 - In the event of an athlete being unable to continue shooting because of an unexpected medical problem occurring after the beginning of a round no more than 30 minutes will be allowed for medical personnel to determine the problem and decide on whether or not the athlete is fit to continue competing unassisted. The procedure is the same as for an equipment failure.

Should an athlete, having completed the full 1st qualification round, be unable to start shooting in 2nd qualification round, because of a medical problem, he or she will not be allowed to participate in the 1st elimination round (first 16 athletes from the 2 qualification rounds based on the cumulative scores of the two rounds).

- 11.10.5.1.7 In Finals Rounds no extra time will be allowed for equipment failure or the treatment of unexpected medical problems. In the Team Event other members of the team may shoot in the meantime.
- 11.10.5.1.8 A broken bow may be replaced by a spare bow or a borrowed bow.
- 11.10.5.1.9 Athletes in a group may allow other groups to shoot through, provided the Organizers and/or the Judges are notified about the change.
- 11.10.5.1.10 When an athlete or a group of athletes are causing undue delay for that group or for other groups during the Qualification and Elimination Rounds of a competition, the Judge observing this will warn the athlete or group verbally after which he or she and/or a fellow Judge may time the athlete, or group throughout the remainder of that round of the competition.

In that case a time limit of one (1) minute per target will be allowed from the time the athlete takes his position at the shooting peg, which he or she must do as soon as possible after the shooting position becomes available;

A Judge, having observed an athlete exceed the time limit despite the above procedure, will <u>caution him or her verbally and confirm this verbal warning by a signed</u> note on the scorecard, indicating the time and date of the <u>verbal</u> warning; At the second and all subsequent warnings during that stage of the competition, the athlete's scoring arrow at the target will be forfeited.

- 11.10.5.1.11 Time warnings will not be carried over from one stage of the competition to the next.
- 11.10.5.1.12 In the FITA 3D Finals Round, whenever a Judge accompanies a group he or she will start and stop the shooting verbally (announce for the start and stop when the 1 minute has passed).

No shooting will be allowed after the 1 minute has passed and the Judge has stopped the shooting.

If an athlete shoots <u>an</u> arrow after the Judge has stopped the shooting, the athlete's or team's <u>highest</u> scoring arrow on that target will be forfeited.

11.10.5.1.13 In the team matches, the Judge will start the stopwatch when the first athlete of the team leaves the waiting position (at the target number).

11.10.5.1.14 If, for some reason, the shooting in team matches is stopped, then the Judge will stop the watch for the team and restart it with the remaining time as soon as shooting can be resumed.

11.10.6 **SCORING**

11.10.6.1 Scoring will take place after all athletes in the group have shot their arrows.

- 11.10.6.1.1 Unless otherwise agreed in the group, the group member with the lowest back number will be the group leader and will be responsible for the conduct of the group. The two athletes with the second and third lowest back numbers will be the scorers.
- 11.10.6.1.2 Scorers will enter on the scorecard alongside the correct number of the target the value of the arrow as called by the athlete to whom the arrow belongs. Other athletes in the group will check the value of the arrow called. A mistake on the scorecard discovered before the arrows are drawn may be corrected.
- 11.10.6.1.3 Scorers are to compare the scores before the arrows are drawn.
- 11.10.6.1.4 In the Finals Round of FITA Championships, a Judge will accompany each group to control the scoring.
- 11.10.6.1.5 In the Finals Round, a scorer for each group will carry a portable scoreboard displaying the updated scores of the athletes in that group.
- 11.10.6.2 An arrow will be scored according to the position of the shaft on the target face. Should the shaft of an arrow touch two zones or a dividing line between scoring zones, that arrow will score the higher value of the zones affected.
 - 11.10.6.2.1 Neither the arrows nor the 3D target will be touched until all arrows on that target have been recorded and scores checked.
 - 11.10.6.2.2 Should a fragment of a target be missing, including a dividing line or if the dividing line is displaced by an arrow, then an imaginary line will be used for judging the value of any arrow that may hit such a part.
 - 11.10.6.2.3 Arrows embedded in the animal target and not showing on the face can only be scored by a Judge.
 - 11.10.6.2.4 In case of a rebound or pass-through the scoring will take place as follows:
 - If all of the athletes in that shooting group agree that a rebound or pass-through has occurred, they may also agree on the value of that arrow;
 - Otherwise a miss should be scored;
 - A pass through is defined as an arrow passing completely through a target leaving both an entrance and exit hole which can be used for the scoring.
 - 11.10.6.2.5 *An arrow hitting:*

- 11.10.6.2.5.1 Another arrow in the nock and remaining embedded therein will score according to the value of the arrow struck.
- 11.10.6.2.5.2 Another arrow, and then hitting the animal target after deflection, will score as it lies in the target.
- 11.10.6.2.5.3 Another arrow, and then rebounding will score the value of the arrow struck, provided the damaged arrow can be identified.
- 11.10.6.2.5.4 Outside the scoring zone of the 3D target will score as a miss.
- 11.10.6.3 In the event of a tie in score, the ranking of the results will be determined in the following order:
- 11.10.6.3.1 For ties occurring in all Rounds, except for those ties as set out below in 11.10.6.3.2:

Individuals and Teams:

- - Greatest number of 10's (including inner 10's);
- - Greatest number of X's (inner 10's);
 - After this, athletes still tying will be declared equal; but for ranking purposes, i.e. for a position in the match play charts of the Finals Rounds, a disk toss will declare the position of those declared equal.
- 11.10.6.3.2 For ties regarding the entrance to the Elimination Rounds, the progress from one stage of the competition to the next or for deciding the Medal placements after a Finals Round there will be shoot-offs to break the ties (without considering the number of 10's and X's):

11.10.6.3.2.1 Individuals:

- A single arrow shoot-off for score (maximum of three shoot-offs);
- If there is still a tie in the third shoot-off, the arrow closest to the center will resolve the tie;
- Successive single arrow closest-to-the center shoot-offs, until the tie is resolved;
- *The time limit for a shoot-off will be one minute.*

11.10.6.3.2.2 Teams:

- An End of three (3) arrows (one by each athlete) shoot-off for score (maximum of three shoot-offs);
- If the score is still tied in the third shoot-off, the team with the closest-to-the-center arrow will win;
- If still tied the second (or third) closest-to-the-center arrow will determine the winner;
- If necessary there will be successive three (3) arrow (one arrow by each athlete) shoot-offs for score if necessary followed by closest-to-the-center evaluation until the tie is resolved:
- The time limit for a <u>Team shoot-off will be 2 minutes.</u>

- 11.10.6.3.2.3 Shoot-offs will take place on a separate target. The targets will be located close to the central point area.
- 11.10.6.3.2.4 Shoot-offs will be shot as soon as it is practical after all scorecards for the division, within which the tie has occurred, have been recorded. Any athlete who is not present for the shoot-off within 30 minutes after he/she or his/her team captain has been notified, will be declared the loser. If the athlete and his Team Captain have left the field, in spite of the results not being officially verified, and thus cannot be notified of the shoot-off, the athlete will be declared the loser.
- 11.10.6.3.2.5 In the event of a tie in the Semi Finals, a shoot-off will take place on the last target shot. In the event of a tie in the Medal Finals, a shoot-off will take place on a separate target This target will be located close to the central staging area and last target shot.
- 11.10.6.4 Scorecards will be signed by the scorer and the athlete, denoting that the athlete agrees with the value of each arrow, the sum total (identical on both scorecards), the number of 10's and the number of X's. The scorer's scorecard will be signed by some other athlete of the same group but of a different Member Association. Should a discrepancy be found in the sum total, the sum total of the lowest arrow scores will become final.

The organisers are not obligated to accept or record scorecards that are submitted without signatures, the sum total, the number of 10's and the number of X's.

At the end of the Tournament the Organizing Committee must supply complete result lists to all participants: Athletes, Team Captains, Judges and Council Members who are present.

11.10.7 SHOOTING CONTROL AND SAFETY

- 11.10.7.1 The Chair of the Tournament Judges Commission will be in control of the 3D Tournament.
- 11.10.7.2 The Chair of the Tournament Judges Commission will satisfy himself or herself that safety precautions have been observed in the layout of the courses and arrange with the Organizers for any additional safety precautions he or she may find advisable before shooting commences.
 - 11.10.7.2.1 He or she addresses the athletes and officials on the safety precautions and any other matter concerning the shooting that he may judge to be necessary.
 - 11.10.7.2.2 Should it become necessary to abandon a 3D Archery competition because of bad weather, loss of daylight or for reasons that would otherwise compromise the safety conditions of the courses, such a decision will be made by the collective decision of the head of the Organizing Committee, the Chair of the Judges Commission and the Technical Delegate.

11.10.7.2.3	An acoustic sign to be heard throughout all the courses, will be given at the start of each competition day and will also be given when the competition has to be stopped.
11.10.7.2.4	Should the competition have to be abandoned prior to the completion of the Qualification Round(s) the total score of the same targets shot by all athletes in a division will be used to determine the champions in that division.
11.10.7.2.5	Should the competition have to be abandoned at a later stage, the last full Round shot will determine the winner(s).

- 11.10.7.2.6 In case of blinding sunshine, protective shade of a maximum size of A4 (or legal letter size, about 30 by 20 cm) may be provided by the other members of the group or will be provided by the organizer. No shade is allowed for the match play Rounds.
- 11.10.7.3 No athlete may touch the equipment of another without the latter's consent.
- 11.10.7.4 No smoking is allowed on the 3D course.
- 11.10.7.5 When drawing back the string of his or her bow an athlete must not use any technique which, in the opinion of the Judges, could allow the arrow, if accidentally released, to fly beyond a safety zone or safety arrangements (overshoot area, net, wall etc.). If an athlete persists in using such a technique, he or she will, in the interest of safety, be asked by the Chair of the Tournament Judges Commission to stop shooting immediately and to leave the field.

11.10.8 CONSEQUENCES OF BREAKING RULES

Set out below is a summary of the penalties and/or sanctions applied to athletes when rules are broken or conditions are not fulfilled, together with the consequences of such actions on athletes and officials.

11.10.8.1 Eligibility, disqualification.

y, disqualifica	ation,
11.10.8.1.1	Athletes are not eligible to compete in FITA events if they do not meet the requirements as laid down in Chapter 2 of the FITA Constitution and Rules.
11.10.8.1.2	An athlete found guilty of breaking any of those rules may be eliminated from the competition and will lose any position he may have gained.
11.10.8.1.3	An athlete is not eligible to compete in FITA Championships if his or her Member Association does not meet the requirements as laid down in article 3.7.2 (Book 1, Chapter 3)
11.10.8.1.4	An athlete found competing in a class set forth in Chapter 11.10.3, where he or she does so qualify, will be eliminated from the competition and lose any position he or she may have gained.
11.10.8.1.5	An athlete found to have committed a violation of the Anti-

Doping Rules laid down in Book 1, Appendix 5 of the FITA

Constitution and Rules will be subject to the following sanctions (see also Book 1, Appendix 5, article 10):

- Regardless of any penalty imposed by the Member Association concerned, FITA will annul the results achieved in the competition and any prizes or medals awarded must be returned to the FITA office;
- If a member of a team is found to have committed a violation of the Anti-Doping Rules during an Event, the team shall be disqualified from the Event;
- In addition to this the penalties of articles 9, 10, 11 of Appendix 5 will apply;
- An athlete who is ineligible due to a doping offence may not participate in any FITA event organized by FITA or a member of FITA before the end of his or her period of ineligibility (Appendix 5, article 10.3).
- 11.10.8.1.6 Any athlete found to be using equipment contravening FITA Rules may have his or her scores disqualified.
- 11.10.8.1.7 Athletes or teams repeatedly found shooting more arrows per end than allowed will have their scores disqualified
- 11.10.8.1.8 An athlete proved to have broken any rules and regulations knowingly, may be ruled to be not eligible to participate in, and be eliminated from, the competition and will lose any position he or she may have gained.

11.10.8.2 Losing the score of arrows

- 11.10.8.2.1 In the case of an equipment failure an athlete who is unable to repair his or her equipment within 30 minutes will lose the of arrow still to be shot on that target and those arrows shot by his or her group after that time until he or she rejoins his or her group (11.10.5.1.5/6) in case of an unexpected medical problem).
- 11.10.8.2.2 A Judge, timing an athlete and observing him or her exceed the 1-minute time limit, will caution him or her verbally and confirm this warning by a signed note on the scorecard, indicating the time of the warning. At the second and all subsequent warnings during that stage of the competition, the athlete's scoring arrow at the target will be forfeited (11.10.5.1.10).
- 11.10.8.2.3 In the FITA 3D Finals Round, if an athlete shoots an arrow after the Judge has stopped the shooting, the athlete's or team's highest scoring arrow on that target will be forfeited.
- 11.10.8.2.4 If more than one arrow belonging to the same athlete should be found in the target or on the ground in the shooting lane, no arrow will be scored (11.10.8.1.7).
- 11.10.8.2.5 An arrow not hitting (11.10.6.2.5.4).

11.10.8.3 Warnings

Athletes who have been warned more than once and who continue breaking the following FITA rules or who do not follow decisions and directives (which can be appealed) of the assigned Judges will be treated according to 11.10.7.4.

11.10.8.3.1 No smoking is allowed on the 3D course. 11.10.8.3.2 No athlete may touch the equipment of another without the *latter's consent (11.10.7.3).* 11.10.8.3.3 Those athletes belonging to a following group waiting for their turn to shoot, will remain in the waiting area until the athletes shooting have moved on and the shooting position is clear 11.10.8.3.4 While shooting is in progress, only those athletes whose turn it is to shoot may approach the shooting position. 11.10.8.3.5 No athlete may approach the target until all athletes of the group have finished shooting. 11.10.8.3.6 Neither the arrows nor the target face may be touched until all the arrows on that target have been recorded (11.10.6.2.1) When drawing back the string of his or her bow, an athlete 11.10.8.3.7 must not use any technique which, in the opinion of the Judges, could allow the arrow, if accidentally released, fly beyond a safety zone or safety arrangements (overshoot area, net, wall etc.) (11.10.7.5).

11.10.9 **JUDGING**

11.10.9.1 The Judges' duties are to ensure that the tournament is shot according to the FITA Constitution & Rules, and fairness to all athletes.

- 11.10.9.1.1 At least one Judge for every four targets in 3D Archery will be appointed. Their duties will be to:
 - Check the correct layout of the courses.
 - Check all the necessary venue equipment.
 - Check all athletes' equipment before the Tournament (time to be stated on the tournament program) and at any time thereafter during the Tournament.
 - Control the conduct of the shooting.
 - Control the conduct of the scoring.
 - *Verify the scoring in the Finals Rounds.*
 - Consult with the Chair of the Judges Commission on questions which arise regarding the shooting.
 - Handle any disputes and appeals which may arise and, where appropriate, pass them on to the Jury of Appeal.
 - In liaison with the Chair of the Judges Tournament Commission and the Chair of the Organizing Committee interrupt the shooting if necessary, because of weather conditions, a serious accident, or such occurrences, but to en-

- sure if at all possible, that each day's program is completed on that day.
- Consider relevant complaints or requests from Team Captains and where applicable to take suitable action. Collective decisions will be made by a simple majority of votes. In case of a tie, the Chairman will have a tie-breaking vote.
- Deal with questions concerning the conduct of the shooting or the conduct of an athlete. These questions must be lodged with the Judges without any undue delay and in any event must be lodged before the prize giving.
- The ruling of the Judges or Jury of Appeal, as applicable, will be final.
- Control that athletes and officials conform to the FITA Constitution and Rules as well as decisions and directives the Judges may find necessary to make.

11.10.10 QUESTIONS AND DISPUTES

- 11.10.10.1 Any athlete on the target will refer any questions about the value of an arrow in the target, before the arrows are drawn, to:
 - the competitors in the group during the Qualification rounds. The majority opinion of the group will decide on the value if there is split decision (50/50) the arrow will be given the higher value, which decision of the athletes is final;
 - a judge during the Elimination and Finals rounds, if the athletes cannot agree on the value of an arrow and the judge will decide on the value of the arrow.
 - 11.10.10.1.1 The decision of that Judge will be final.
 - 11.10.10.1.2 A <u>writing</u> mistake on a scorecard may be corrected before the arrows are drawn, provided that all the athletes on the target agree on the correction. The correction must be witnessed and initialled by all of the athletes on the target. Any other disputes concerning entries on a scorecard must be referred to a Judge.
 - 11.10.10.1.3 Should it be discovered:
 - The position of a shooting peg has been moved after competing athletes have already shot the target;
 - The target is or has become unshootable for certain athletes because of hanging branches etc.;
 - That target will be eliminated for the purpose of score for hgvall athletes of the division involved, should an appeal be upheld. If one or more target(s) is disqualified, the remaining number of targets will be considered a full Round.

11.10.10.1.4 Should range equipment be defective or a target become unreasonably worn or otherwise damaged, an athlete or his or her Team Captain may appeal to the Judges to have the defective item replaced or remedied.

11.10.10.2 Questions concerning the conduct of the shooting or the conduct of an athlete must be lodged with the Judges before the next stage of the competition.

11.10.10.2.1 Questions regarding the daily-published results must be lodged with the Judges without any undue delay, and in any event must be lodged in time to allow corrections to be made before the prize giving.

11.10.11 APPEALS

11.10.11.1 In the event of an athlete not being satisfied with a ruling given by the Judges, he or she may, except as provided for in article 11.10.10.1 above, appeal to the Jury of Appeal according to article 3.13. Trophies or prizes which may be affected by a dispute will not be awarded until the Jury ruling has been given.

11.10.12 SHOOTING DISTANCES - ALLOTTED SHOOTING TIME - NUMBER OF ARROWS SHOT - GLASSING OF THE TARGET

11.10.12.1 Shooting distances:

11.10.12.1.1 Red <u>pegs</u>:

• Men and Women Compound Bow

Maximum distance: 45 meters (50 yards).

11.10.12.1.2 Blue pegs:

- Men and Women Barebow
- Men and Women Longbow
- Men and Women Instinctive Bow

Maximum distance: 30 meters (33 yards).

The variations of distances within the course, should be in a good balance in respect to the size of the 3D animal targets.

11.10.12.1.3 <u>The organizer shall place pictures of the animal target to be</u> shot, at the shooting peg, showing the scoring zones.

11.10.12.1.4 In the team-competition, the division(s) with the peg farthest from the target must shoot first, unless directed otherwise by a judge.

11.10.12.2 Allotted shooting time

- 11.10.12.2.1 <u>Individual competition: The allotted shooting time per athlete</u> is 1 minute for the individual competition:
 - The time limit of 1 minute for the first athlete in the group begins when the group in front clears the target and is assumed to be at a safe distance from the target.
 - The one minute for the next athlete in the group begins when the athlete shooting first in the group has released his/her arrow and steps back from the shooting peg to the waiting area.
- 11.10.12.2.2 <u>Team competition: The allotted shooting time for the team (3 arrows) is 2 minutes.</u>
 - The time limit of 2 minutes begins when the group in front clears the target and is assumed to be at a safe distance from the target.

11.10.12.3 Number of arrows to shoot

11.10.12.3.1 Individual competition:

- <u>At World Championships only 1 arrow per animal-target is</u> allowed in all rounds.
- In national competitions, in the qualification rounds, and according to local rules, an athlete may shoot a second arrow when the athlete is not sure if the first arrow has scored; in the elimination and final rounds, however, only 1 arrow per target is allowed. A 2nd arrow in the qualification rounds may not be shot, if the first arrow has hit a scoring zone.
- <u>In each shooting group the sequence of shooting will change for each target: last athlete on a target, will shoot first on the next target.</u>
- Each archer in the group shoots by himself or herself.
- <u>Athletes waiting their turn for shooting and athletes having shot their arrow(s) should stay well behind the shooting-pegs.</u>

11.10.12.3.2 Teams: In the Team competition, a total of three (3) arrows/team will be shot at each target in all rounds, one (1) arrow in each class within the team. In each shooting group the sequence of shooting will change for each target: last team on a target, will shoot first on the next target.

11.10.12.4 Glassing of the target:

11.10.12.4.1

Athletes/teams may glass the target prior to shooting in the waiting-area and at the shooting peg when shooting the 1st arrow (2nd arrow in National-competitions), but are then reminded of the time-limit-restriction for their shot(s) (1 minute for 1 arrow) (National competitions: 2 arrows in the 1st and 2nd qualification rounds). No glassing is allowed after having finished shooting the 1 arrow (or 2 arrows in National competitions).

11.10.13 GROUP-FORMING, SCORECARDS

11.10.13.1 Groups, Scorecards and Scoring:

- 11.10.13.1.1

 All entries per division will be drawn and groups per division (women and men separate) will be made up with a minimum of 3 and a maximum of 6 athletes and if possible, no more than two members from the same National Team will be allowed to shoot together in the qualification and elimination rounds. Any special conditions will be handled by the Director of Shooting (DOS) and the Technical Delegate.
- 11.10.13.1.2 Double scoring is required. Anyone who alters without authorization, or falsifies, a score, or knowingly has a score altered or falsified, will be disqualified.
- 11.10.13.1.3 Athletes are responsible for their own score cards. Duplicate cards will not be issued for any lost, damaged or stolen cards.
- 11.10.13.1.4 All scoring zones can be used unless otherwise noted at the shooting peg.
- 11.10.13.1.5 Both scorers will score the targets before the arrows are pulled.
- 11.10.13.1.6 Early pulled arrows will score a zero.
- 11.10.13.1.7 Repeated offence will result in the athlete being disqualified.
- 11.10.13.1.8 For World Championships, the scoring shall be as follows, where the arrow must at least touch the circle:
 - Small circle centered within the ten ring (taking up approx. 25% of the ten-scoring zone) will reflect on the scorecard as an Xand will count as a
 - Circle inside vital area (arrow must at least touch circle)10
 - Vital area other than the 10 point circle (arrow must at least touch the vital area line)
 - Remaining body colour zone (arrow must at least touch the area line)
 - A hit in the horn or hoof not touching body colour zone, any other miss, or glance off:

 M
- 11.10.13.1.9 For National competitions, in the 1st and 2nd qualification round, where two arrows may be shot, the first arrow hitting a scoring zone must be scored as mentioned above and no second arrow may be shot. When a "M" score is obtained by the first arrow, a second arrow may be shot which will be scored as per the above scoring-points (11.10.5.1.11), however, less 3 points.
 - <u>For National competitions, arrows</u> must be ringed (1 ring and 2 rings) and shot in ascending order in the 1st and 2nd qualification round.

- <u>For National competitions</u>, if there are two arrows of the same athlete on a <u>target</u>, <u>the lowest arrow scores</u>.
- For National competitions, in the 1st and 2nd qualification rounds where two arrows may be shot, the numbered arrows (e.g. 1 or 2 rings) must be shot in ascending order. Arrows should be clearly marked with one or two rings. These rings should be placed in front of the fletching.
- If the arrow has a cresting or decoration, this should not allow any confusion with these rings.

11.10.13.1.10 In the semi-finals and finals in the individual and team competition, the athletes / teams shall be accompanied by a judge.

11.10.14 WORLD CHAMPIONSHIPS COMPETITIONS

- 11.10.14.1 The Organizer must plan 3 or 4 courses (depending on the number of participants) of 20 targets each. A good mixture of the size of the animal-targets in relation to the maximum distance possible, should be considered. After each round the divisions will change to another course.
- 11.10.14.2 The shooting groups consist of a minimum of 3 and a maximum of 6 athletes from the same category, men and women in separate groups, with no more than if possible two members from the same National Team (see also article 11.10.5.1.)

The FITA 3D World Championships consists of:

11.10.14.3 Individual competition:

11.10.14.3.1 Two (2) Qualification Rounds of <u>20 targets</u> each

11.10.14.3.2 Two (2) individual Elimination Rounds:

- the 1st Elimination Round in which the top sixteen (16) athletes in each class and division will shoot twelve (12) targets.
- the 2nd Elimination Round in which the top eight (8) athletes in each class and division will shoot twelve (12) targets.
- If there are less than 17 or 9 athletes, all of them will be admitted to the respective Elimination Round.
- In the individual qualification and elimination rounds, all groups will start simultaneously at the allocated starting targets.

11.10.14.3.3 The individual Final Rounds in which the top four (4 athletes) in each class and division shoot two (2) matches (the <u>semifinals</u> and the <u>medal finals</u>) consisting of four (4) targets each:

• In the first match, the number one (1) athlete shoots against the number four (4) athlete and number two (2) athlete shoots against the number three (3)athlete. The

losers move to the Bronze Medal Match and the winners move to the Gold Medal match.

- The four athletes shooting the matches will go in one group through the course accompanied by a judge.
- In the semifinals, the pair consisting of athletes #2 and #3 will shoot first and the pair consisting of athlete #1 and #4 shoot as the second pair at all the targets.
- <u>In the medal finals, the athletes shooting in the Bronze</u>
 <u>Medal match will shoot first at all targets, followed by the</u>
 Gold Medal match.

11.10.14.4 The team competition:

11.10.14.4.1

The Team Elimination Round (Quarter Finals) consists of the top eight (8) teams in each class consisting of three (3) athletes. (see article 11.10.2.3.3.2)

- They are seeded according to the positions as determined by the total scores (the three top scores- see article11.10.2.3.3.3) in the 2 Qualification Rounds.
- The composition of the team will be determined by the Team Captain.
- They shoot four (4) matches each of eight (8) targets. Each athlete shoots one (1) arrow per target from the post of his or her division (see match play chart). The winners of each match proceed to the Team Finals Round.

11.10.14.4.2 The Team Finals Rounds consist of the top four (4) Teams (Semifinals).

- They shoot two (2 matches) of four (4) targets each. Each athlete in the team shoots one (1) arrow per target from the peg of his or her division.
- The losing teams move to the Bronze Match and winners move to the Gold Match (Medal Finals).
- Both medal matches are shot on an additional four (4) targets (see individual finals for shooting procedures).

See appendix 1, Book 4 for the match playcharts:

- Individual semifinals and finals
- Teams Quarterfinals, semifinals and finals.